Rubric for the Acme Role-Playing Scenario

	0.0	1.0	2.0	3.0	4.0
Originality	Needed to be told an idea to do, and this was copied directly from sources or from instructor's guidance	Needed to be told an idea to do, and very little originality was used in adapting it	Needed much guidance to come up with an idea. Idea was copied from sources without much adaptation to Acme	Came up with own idea. Some original thought went into the design	Highly creative/innovative proposal with some original ideas
Viability of idea (Is it useful? Would it cost a lot, or even save money?)	Proposal was unsuitable for Acme, or totally unrealistic	Proposal had little value for Acme, or largely unrealistic	Proposal could be used at Acme but wouldn't help much	Proposal could make a significant difference	Proposal could make a big improvement in environmental impact for the cost
Presentation design & structure	Slides/paper was very incomplete & very muddled	Slides/paper was very incomplete or very muddled	Slides/paper was too short or way too long, or hard to follow	Slides/paper was generally good, but it was a bit hard to follow in parts	Slides/paper was clear to follow, flowed well, and had the right level of detail
Presentation content	Mostly irrelevant to the topic in hand, or was copied without change	Some was irrelevant, or contained much content without attribution of source. Very vague.	Irrelevant in parts, or missing a lot of detail, or some content without attribution. Vague, few specifics	All main points were there with some specifics, but some details missing or irrelevant. Possibly am image or two without attribution	All points were there, with plenty of detail and specific facts.
Quality of oral presentation	Didn't appear to know what they were talking about	Much hesitation, very hard to follow. Failed to answer questions.	Some hesitation, perhaps skipped over some details too quickly, or dragged things out too long	Fairly clear, but perhaps missed a few details, or couldn't answer a question	Very clear, brought the slides/paper to life, engaged the listener, appeared to understand topic very thoroughly
Quality of argument	Couldn't tell what argument was being made	Hard to tell what they were arguing for	Disjointed or unclear argument, with some elements of valid argument present	Made a good case, but perhaps overlooked some factors	Very convincing, left the audience excited and/or totally convinced